

262

YHA Edale Activity Centre [Book your stay now](#)

Kinder Scout Plateau

Moorland walk

Distance: 16.9 miles (27.2km)

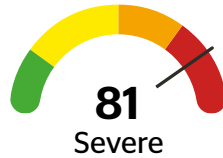
Ascent: 856m (2,808ft)

Time: Allow 8h 45m to 9h 45m

(caution slow walkers, may require up to 14h)

Map: OS Explorer 1:25k (OL01) Peak District – Dark Peak area

Start/Finish: OS Locate SK 139 865 [what3words](#) [///broadcast.glowsg.geek](#)

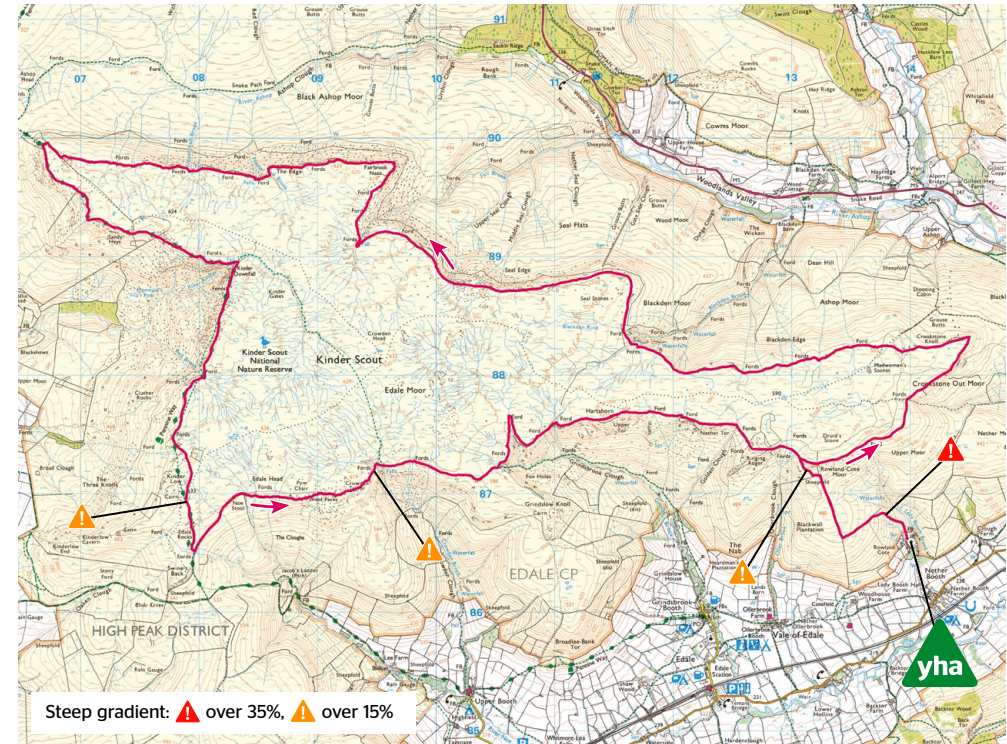


A classic circumnavigation of this high Peak District plateau. Head around to the back of the hostel, climb the steps, head to the two conifer trees and cross the stile. Follow the path uphill to a collapsed wall, turn left alongside the wall. When the wall meets another, turn right and continue uphill. When another wall joins from the left, turn left, cross the wall and continue on the path uphill. Shortly after the route begins to level out, turn right onto the obvious southern edges path. Keep left following the distinct undulating path along the edge. At Crookstone Knoll turn left to follow a less well trodden path along Blackden Edge. Head along Seal Edge to Fairbrook Naze, then along The Edge and to join the Pennine Way. Follow the distinct path to Kinder Downfall. Cross the River Kinder and pass Kinder Low to Edale Rocks. At the T junction turn left and head slightly uphill to Noe Stool. Follow the well-trodden path and occasional paved sections and pass Pym Chair, Wool Packs and Crowden Tower. Pass the top of Grindsbrook Clough to remain on the edges path. At the stream head upstream

to find a safe place to cross then go back onto the main path. Pass Hartshorn and Ringing Roger, leave the edges path where you joined and retrace the route to the hostel.

Hazards

This is a reasonably high-level route so proper preparation and equipment is necessary. The higher parts of the route regularly have low visibility, make sure you know where you are at all times and have a map and compass for navigation. In winter conditions the route will become slippery and dangerous, especially when covered in snow and ice – winter clothing and footwear will be required. Kinder Scout is exposed to winds and storms with limited shelter. Steep and uneven ascent and descent. Sections of peat bog and muddy fields. Streams to negotiate, extra care needed after heavy rain. Head upstream near the top of Grinds Brook to avoid a dangerous scramble. Do not take shortcuts across the featureless plateau unless you are a highly competent navigator. Poor mobile coverage.



© Crown copyright and database rights 2020 Ordnance Survey 100049945
For full terms and conditions please visit [www.ordnancesurvey.co.uk](#)
Route: Simon Ainley

Scan or click to view this route on the OS Maps App – also a route profile and GPX

Accessibility

This is a demanding route with a steep start and finish and constant undulations once on the plateau. Large stretches of rough, uneven ground with large boulders, exposed uneven bedrock and sections of muddy peat bog. There are several gates and stiles on route.

millstone grit rock outcrops scattered throughout the route. Blanket peat bog with groughs can be clearly seen on the summit plateau – restoration of this habitat can be seen, these are best observed rather than explored. Kinder Downfall waterfall is stunning. Look out for white mountain hares in the winter months and raven, rock pipit, ring ouzels (mountain blackbird), cuckoo, and wheatear in the summer.

Points of interest

Great views throughout including Ladybower Reservoir, Snake Pass, Greater Manchester and sweeping views of the Peak District National Park. Weather shaped

Facilities

No facilities on route. Pub and café in Edale village a short detour away.

This route has been created by YHA to provide inspiration and to aid planning and preparation of your walk. It doesn't replace the need for an OS Map or the OS Maps App to navigate your walk safely. Digital maps are a guide and do not always reflect the conditions on the ground, ensure you are aware of your immediate surroundings.



Thank you for choosing to walk from our hostel.
We hope you have a great time.

Walking in the national landscapes of England and Wales is part of YHA's heritage. With hostels on National Trails, in National Parks and Areas of Outstanding Natural Beauty, YHA plays a unique role in the nation's walking community.

To make it easy for everyone to enjoy walking from YHA hostels, we have curated three walks – an easy, moderate, and more challenging option. They have all been graded – the higher the grade, the more challenging the route.

Before you go:

- Check the local weather forecast (metoffice.gov.uk).
- Check the tide times for coastal routes (tidetimes.org.uk).
- Get the right clothing, footwear and kit for the route and weather.
- Ensure you have enough time to complete the route before dark.
- Download the OS Locate and what3words apps to your phone.
- Contact 999 by SMS text (must pre register by texting 'register' to 999) (relayuk.bt.com/emergencysms).
- Plan your walk by completing the YHA route notification card it helps Emergency Services if you get into difficulties or fail to return from your walk when anticipated (yha.org.uk/route-card).
- Ensure your entire group have the fitness and skills to complete the route.
- For further information on how to stay safe visit adventuresmart.uk

For more walks or information on route grading and timings go to yha.org.uk/walks

If you encounter problems with this route contact walking@yha.org.uk



Scan or click to shop
for OS maps online
osmaps.com/yha

Share your walks



What to wear

- Base layer and mid layer.
- Walking trousers.
- Warm jacket(s).
- Take extra layer(s).
- Hat, gloves and neck gaiter.
- Sun hat, sun cream and sunglasses.
- Waterproof jacket and trousers.
- Cushioning walking socks.
- Walking shoes or boots.

Kit

- Map, compass and GPS device or OS Map app on your phone.
- Water, lunch and high energy snacks.
- Charged mobile phone and portable charger.
- First aid kit.
- Head torch, spare batteries.
- Watch.
- Whistle and survival bag.
- Rucksack, with waterproof cover or a dry bag or plastic bag inside.
- Medicines or toiletries you would usually use.

You might also want to take

- Spare socks, hat, gloves.
- Balaclava.
- Leg gaiters.
- Waterproof baseball cap (handy if you wear glasses).
- Walking poles.

- Bivi bag or group shelter.
- Spare food and hot drink.
- Duct tape (handy for fixing things).
- Penknife or multitool.
- Tissues and hand sanitiser.
- Plastic bags to take away your rubbish or dog poo.

In case of emergency

- Call 999 (or text 999 if pre-registered) and ask for the Police.
- Use OS Locate or what3words to provide a detailed description of your location.
- If you need to attract attention shout or give six blasts on a whistle at regular intervals. In low light flash your torch six times at regular intervals.
- If you can send someone for help, they need to know your location (grid reference), number of people in the group and the nature of the emergency.
- Help could be some time coming so whilst waiting make the casualty comfortable.
- Keep the casualty warm and dry using spare clothing. Use coats or rucksacks to insulate them from the ground.
- Remember the rest of the group could be getting cold whilst waiting. Use an emergency shelter or find a sheltered location.