

Hill walk

Distance: 2.3 miles (3.8km)

Ascent: 270m (886ft)

Time: Allow 1h 30m to 2h 15m

45 Moderate

Map: OS Explorer 1:25k (OL 17) Snowdon / Yr Wyddfa

Start/Finish: OS Locate SH 647 556 what3words ///wage.rebel.mason

A great short route with stunning views and away from the crowds in this popular location. Ideal for when you only have a few hours available. From the hostel cross the road to the car park, turn right to pass the building and join the Pyg Track. The path is obvious and easy to follow and soon becomes steep and rocky. On the approach to Bwlch v Moch a dry stone wall runs alongside the path, shortly after there are signs for Snowdon and a pair of stiles. Do not cross the stiles – turn sharp left, almost back on yourself, and take the grassy path. Follow along the fence line as it winds its way down and around The Horns - taking care to avoid the steep drops. After passing The Horns the path crosses the fence line, follow the path down to the Miner's Track. Turn left and follow the good path to the car park and back to the hostel.

Hazards

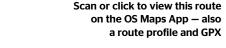
This is a reasonably high-level route so proper preparation and equipment is

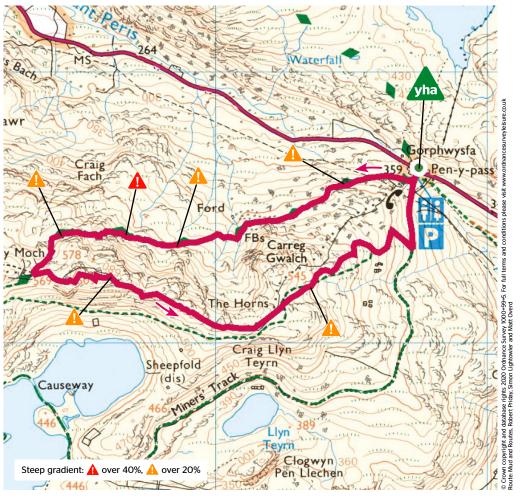
necessary. The higher parts of the route regularly have low visibility, make sure you know where you are at all times and have a map and compass for navigation. In winter conditions the route will become slippery and dangerous, especially when covered in snow and ice — winter clothing and footwear will be required. Steep section on the way up the Pyg Track. Steep drops on either side of the path across The Horns. Grass sections on The Horns path may be slippery after rain.

Accessibility

This route is not accessible for wheelchairs or pushchairs. It requires physical fitness and includes steep and uneven paths. The Pyg Track is a well-made path, but is steep and rocky in places. The path across the Horns is mainly grass, it initially follows close to the fence line and is faint in places. The Miner's Track is a well-made path.

This route has been created by YHA to provide inspiration and to aid planning and preparation of your walk. It doesn't replace the need for an OS Map or the OS Maps App to navigate your walk safely. Digital maps are a guide and do not always reflect the conditions on the ground, ensure you are aware of your immediate surroundings.





Points of interest

Fantastic views of Snowdon Horseshoe, Llyn Llydaw, the Glyders and along Llanberis Pass — make sure you turn around regularly to take full advantage of the views.

Facilities

Toilets in the car park (seasonal) and toilets and refreshments available in the café at YHA Snowdon Pen-v-Pass.



Thank you for choosing to walk from our hostel. We hope you have a great time.

Walking in the national landscapes of England and Wales is part of YHA's heritage. With hostels on National Trails, in National Parks and Areas of Outstanding Natural Beauty, YHA plays a unique role in the nation's walking community.

To make it easy for everyone to enjoy walking from YHA hostels, we have curated three walks — an easy, moderate, and more challenging option. They have all been graded — the higher the grade, the more challenging the route.

Before you go:

- Check the local weather forecast (mwis.org.uk).
- Check the tide times for coastal routes (tidetimes.org.uk).
- · Get the right clothing, footwear and kit for the route and weather.
- Ensure you have enough time to complete the route before dark.
- Download the OS Locate and what3words apps to your phone.
- Contact 999 by SMS text (must pre register by texting 'register' to 999) (relayuk.bt.com/emergencysms).
- Plan your walk by completing the YHA route notification card it helps
 Emergency Services if you get into difficulties or fail to return from your walk when anticipated (yha.org.uk/route-card).
- Ensure your entire group have the fitness and skills to complete the route.
- For further information on how to stay safe visit adventuresmart.uk

For more walks or information on route grading and timings go to yha.org.uk/walks

If you encounter problems with this route contact walking@yha.org.uk



Scan or click to shop for OS maps online osmaps.com/yha



What to wear

- · Base layer and mid layer.
- Walking trousers.
- Warm jacket(s).
- Take extra layer(s).
- Hat, gloves and neck gaiter.
- · Sun hat, sun cream and sunglasses.
- Waterproof jacket and trousers.
- · Cushioning walking socks.
- Walking shoes or boots.

Kit

- Map, compass and GPS device or OS Map app on your phone.
- · Water, lunch and high energy snacks.
- Charged mobile phone and portable charger.
- First aid kit.
- Head torch, spare batteries.
- Watch.
- Whistle and survival bag.
- Rucksack, with waterproof cover or a dry bag or plastic bag inside.
- Medicines or toiletries you would usually use.

You might also want to take

- Spare socks, hat, gloves.
- Balaclava.
- Leg gaiters.
- Waterproof baseball cap (handy if you wear glasses).
- · Walking poles.

- Bivi bag or group shelter.
- Spare food and hot drink.
- Duct tape (handy for fixing things).
- Penknife or multitool.
- · Tissues and hand sanitiser.
- Plastic bags to take away your rubbish or dog poo.

In case of emergency

- Call 999 (or text 999 if pre-registered) and ask for the Police.
- Use OS Locate or what3words to provide a detailed description of your location.
- If you need to attract attention shout or give six blasts on a whistle at regular intervals. In low light flash your torch six times at regular intervals.
- If you can send someone for help, they need to know your location (grid reference), number of people in the group and the nature of the emergency.
- Help could be some time coming so whilst waiting make the casualty comfortable.
- Keep the casualty warm and dry using spare clothing. Use coats or rucksacks to insulate them from the ground.
- Remember the rest of the group could be getting cold whilst waiting.
 Use an emergency shelter or find a sheltered location.