YHA The Sill at Hadrian's Wall Vindolanda, Bardon Mill and Haltwhistle

Scan or click to view this route on the OS Maps App — also a route profile and GPX

Countryside, village and town walk

Distance: 13.8 miles (22.2km) Ascent: 430m (1,411ft) Time: Allow 6h 15m to 7h 15m (caution slow walkers, may require over 10h)

Map: OS Explorer 1:25k (OL43) Hadrian's Wall

Start/Finish: OS Locate NY 752 668 what3words ///streak.mysteries.warmers



A walk through historic countryside passing the Vindolanda Roman Fort and visiting Bardon Mill and Haltwhistle. Turn right out of the hostel car park and follow the signs to Vindolanda. Pass the fort, take a path on the right signed for Bardon Mill. Take the left path, uphill, then follow a line of trees and pass through a double gate. Take the right fork immediately after. Pass a fenced ruin, take the right fork. After reaching houses, follow the road into Bardon Mill. Take the footpath on the left where signed. Cross the A69, continue to the village, turn left at the road, then right onto the road after the war memorial. Cross the railway line and river, turn right and follow the River Tyne Trail. Cross the A69, the river and railway again, turn left, then right along Haltwhistle's main street. Cross the bridge, turn left, the path onto the moor is opposite the end of terraced houses and may be obscured by vegetation. The route crosses stiles and requires careful navigation. On reaching a minor road turn right, then left along a straight track. Turn left onto the minor road to the hostel.

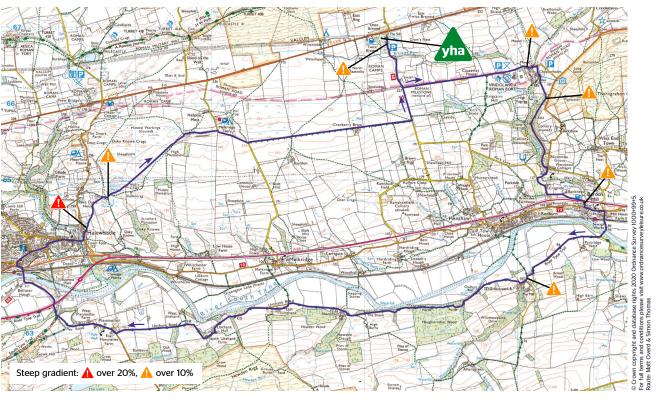
Hazards

Take care crossing the busy A69 and railway level crossing. Watch out for cars on the minor road sections, some without pavements. The path cuts across steep slopes in places between Vindolanda and Bardon Mill.

Accessibility

There are stiles and steps on the route with gates and paths less than one metre wide. Terrain includes sections of rough ground with ruts or stones greater than 10cm. Trains from Bardon Mill to Haltwhistle reduce the walk to eight miles.

This route has been created by YHA to provide inspiration and to aid planning and preparation of your walk. It doesn't replace the need for an OS Map or the OS Maps App to navigate your walk safely. Digital maps are a guide and do not always reflect the conditions on the ground, ensure you are aware of your immediate surroundings.



Points of interest

Vindolanda fort has Roman ruins with a visitor centre and active excavations. Traditional pottery at Bardon Mill. Extensive panoramic views between the hostel and Vindolanda and between Haltwhistle and the hostel. Tourist information in Haltwhistle.

Facilities

Café and toilets for museum visitors at Vindolanda. Café, shop and pub in Bardon Mill. Selection of cafés, pubs and shops in Haltwhistle.



Thank you for choosing to walk from our hostel. We hope you have a great time.

Walking in the national landscapes of England and Wales is part of YHA's heritage. With hostels on National Trails, in National Parks and Areas of Outstanding Natural Beauty, YHA plays a unique role in the nation's walking community.

To make it easy for everyone to enjoy walking from YHA hostels, we have curated three walks — an easy, moderate, and more challenging option. They have all been graded — the higher the grade, the more challenging the route.

Before you go:

- Check the local weather forecast (metoffice.gov.uk).
- Check the tide times for coastal routes (tidetimes.org.uk).
- · Get the right clothing, footwear and kit for the route and weather.
- Ensure you have enough time to complete the route before dark.
- Download the OS Locate and what3words apps to your phone.
- Contact 999 by SMS text (must pre register by texting 'register' to 999) (relayuk.bt.com/emergencysms).
- Plan your walk by completing the YHA route notification card it helps Emergency Services if you get into difficulties or fail to return from your walk when anticipated (yha.org.uk/route-card).
- Ensure your entire group have the fitness and skills to complete the route.
- For further information on how to stay safe visit adventuresmart.uk

For more walks or information on route grading and timings go to yha.org.uk/walks

If you encounter problems with this route contact walking@yha.org.uk



Scan or click to shop for OS maps online osmaps.com/yha



What to wear

- · Base layer and mid layer.
- Walking trousers.
- · Warm jacket(s).
- Take extra layer(s).
- Hat, gloves and neck gaiter.
- · Sun hat, sun cream and sunglasses.
- · Waterproof jacket and trousers.
- Cushioning walking socks.
- Walking shoes or boots.

Kit

- Map, compass and GPS device or OS Map app on your phone.
- · Water, lunch and high energy snacks.
- Charged mobile phone and portable charger.
- First aid kit.
- Head torch, spare batteries.
- Watch.
- Whistle and survival bag.
- Rucksack, with waterproof cover or a dry bag or plastic bag inside.
- Medicines or toiletries you would usually use.

You might also want to take

- Spare socks, hat, gloves.
- Balaclava.
- Leg gaiters.
- Waterproof baseball cap (handy if you wear glasses).
- Walking poles.

- Bivi bag or group shelter.
- Spare food and hot drink.
- Duct tape (handy for fixing things).
- Penknife or multitool.
- · Tissues and hand sanitiser.
- Plastic bags to take away your rubbish or dog poo.

In case of emergency

- Call 999 (or text 999 if pre-registered) and ask for the Police.
- Use OS Locate or what3words to provide a detailed description of your location.
- If you need to attract attention shout or give six blasts on a whistle at regular intervals. In low light flash your torch six times at regular intervals.
- If you can send someone for help, they need to know your location (grid reference), number of people in the group and the nature of the emergency.
- Help could be some time coming so whilst waiting make the casualty comfortable.
- Keep the casualty warm and dry using spare clothing. Use coats or rucksacks to insulate them from the ground.
- Remember the rest of the group could be getting cold whilst waiting.
 Use an emergency shelter or find a sheltered location.