

Countryside and river walk

Distance: 10.4 miles (16.8km) **Ascent:** 365m (1,198ft)

Time: Allow 4h 45m to 7h 45m

52 Challenging

Map: OS Explorer 1:25k (OL24) Peak District — White Peak area

Start/Finish: OS Locate SK 131 603 what3words ///soggy.shipyards.dwell

A lovely walk through fields and valleys. From the hostel turn right and head downhill to Hartington village. Cross over the main road onto Hide Lane, pass the church and take the footpath on the left next to a farm building. Turn left to take the path along Dove valley to Crowdicote, passing Pilsbury motte and bailey castle on your left. At Crowdicote pass the pub, turn left and take the track on the left until it meets Green Lane, turn left to Lognor. From Longnor take the road opposite no. 6 High Street and follow the footpath on the right to the river and along the Manifold valley to Brund. Turn left up steps to join the footpath to Sheen. Turn right onto Pown Street, left by a hostel and follow the paths to Hartington, then up Hall Bank back to the hostel. Throughout the route the footpaths are mostly well signed, but in a few places signs are broken or missing.

Hazards

Caution on the road sections, some without pavements.

Accessibility

There are stiles and steps on the route and gates and paths less than one metre wide with rough ground and ruts or stones greater than 10cm. Some sections could be muddy after rain.

Points of interest

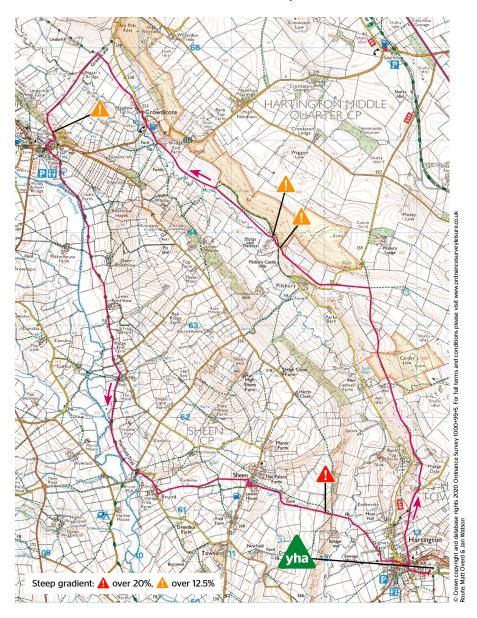
Great views ascending out of Hartington. Interesting ruins of Pilsbury motte and bailey castle. Leaving Crowdicote there are good views of Hitter Hill and Alderly Cliff, called the 'Dragon's back' locally. Longnor is an old market town, with many old buildings. A winding passage leads up to the church, which is open during the day and displays the history of the town. Between Brund and Sheen you pass an ancient tumulus surmounted by a tree. Dated barn at Sheen and the church nearby is open to visitors.

Facilities

Shops, cafés, pubs and toilets at Hartington. Pub at Crowdicote. Shops, café and toilets at Lognor.

This route has been created by YHA to provide inspiration and to aid planning and preparation of your walk. It doesn't replace the need for an OS Map or the OS Maps App to navigate your walk safely. Digital maps are a guide and do not always reflect the conditions on the ground, ensure you are aware of your immediate surroundings.

Scan or click to view this route on the OS Maps App — also a route profile and GPX





Thank you for choosing to walk from our hostel. We hope you have a great time.

Walking in the national landscapes of England and Wales is part of YHA's heritage. With hostels on National Trails, in National Parks and Areas of Outstanding Natural Beauty, YHA plays a unique role in the nation's walking community.

To make it easy for everyone to enjoy walking from YHA hostels, we have curated three walks — an easy, moderate, and more challenging option. They have all been graded — the higher the grade, the more challenging the route.

Before you go:

- Check the local weather forecast (metoffice.gov.uk).
- Check the tide times for coastal routes (tidetimes.org.uk).
- · Get the right clothing, footwear and kit for the route and weather.
- Ensure you have enough time to complete the route before dark.
- Download the OS Locate and what3words apps to your phone.
- Contact 999 by SMS text (must pre register by texting 'register' to 999) (relayuk.bt.com/emergencysms).
- Plan your walk by completing the YHA route notification card it helps Emergency Services if you get into difficulties or fail to return from your walk when anticipated (yha.org.uk/route-card).
- Ensure your entire group have the fitness and skills to complete the route.
- For further information on how to stay safe visit adventuresmart.uk

For more walks or information on route grading and timings go to yha.org.uk/walks

If you encounter problems with this route contact walking@yha.org.uk



Scan or click to shop for OS maps online osmaps.com/yha



What to wear

- · Base layer and mid layer.
- Walking trousers.
- · Warm jacket(s).
- Take extra layer(s).
- Hat, gloves and neck gaiter.
- · Sun hat, sun cream and sunglasses.
- Waterproof jacket and trousers.
- · Cushioning walking socks.
- · Walking shoes or boots.

Kit

- Map, compass and GPS device or OS Map app on your phone.
- · Water, lunch and high energy snacks.
- Charged mobile phone and portable charger.
- First aid kit.
- Head torch, spare batteries.
- Watch.
- Whistle and survival bag.
- Rucksack, with waterproof cover or a dry bag or plastic bag inside.
- Medicines or toiletries you would usually use.

You might also want to take

- Spare socks, hat, gloves.
- Balaclava.
- Leg gaiters.
- Waterproof baseball cap (handy if you wear glasses).
- · Walking poles.

- Bivi bag or group shelter.
- Spare food and hot drink.
- Duct tape (handy for fixing things).
- Penknife or multitool.
- · Tissues and hand sanitiser.
- Plastic bags to take away your rubbish or dog poo.

In case of emergency

- Call 999 (or text 999 if pre-registered) and ask for the Police.
- Use OS Locate or what3words to provide a detailed description of your location.
- If you need to attract attention shout or give six blasts on a whistle at regular intervals. In low light flash your torch six times at regular intervals.
- If you can send someone for help, they need to know your location (grid reference), number of people in the group and the nature of the emergency.
- Help could be some time coming so whilst waiting make the casualty comfortable.
- Keep the casualty warm and dry using spare clothing. Use coats or rucksacks to insulate them from the ground.
- Remember the rest of the group could be getting cold whilst waiting.
 Use an emergency shelter or find a sheltered location.