



YHA Hathersage

Stanage Edge and High Neb

Country and moorland walk

Distance: 7 miles (11.2km) **Ascent:** 366m (1,202ft)

Time: Allow 3h 15m to 5h 30m



Map: OS Explorer 1:25k (OL01) Peak District – Dark Peak area

Start/Finish: OS Locate SSK 227 814 [what3words ///dame.boil.reflector](https://www.what3words.com/dame.boil.reflector)

A walk leading through meadows and natural woodland to the cliffs of Stanage Edge and High Neb. Turn left from the hostel and head into Hathersage along Main Road. Turn left onto School Lane then bear left onto Church Bank. Follow this track through Carr Head, cross the field via the step in the wall to the right of the cattle grid. Go through the field gate and continue uphill, take the path on the left before Leveret Croft to meet the road. Turn left and follow the road, turning left at the junction and shortly after follow the path on the right to join the Sheffield Country Walk. Follow along Stanage Edge to High Neb. Retrace your steps to leave the edge via a short steep descent and then pick up the paths back to Hathersage and to the hostel.

Hazards

Watch out for cars on the road sections and livestock in fields. Steep drops from parts of Stanage Edge. Take care on the approach to and descent from Stanage Edge, some large steps which can be muddy and slippery. In winter the route will be hazardous, especially when covered

in snow and ice, and will require winter clothing and footwear. Take extra care on Stanage Edge when icy.

Accessibility

There are stiles on the route and gates and paths less than one metre wide. The approach to and descent from Stanage Edge is steep with some large steps.

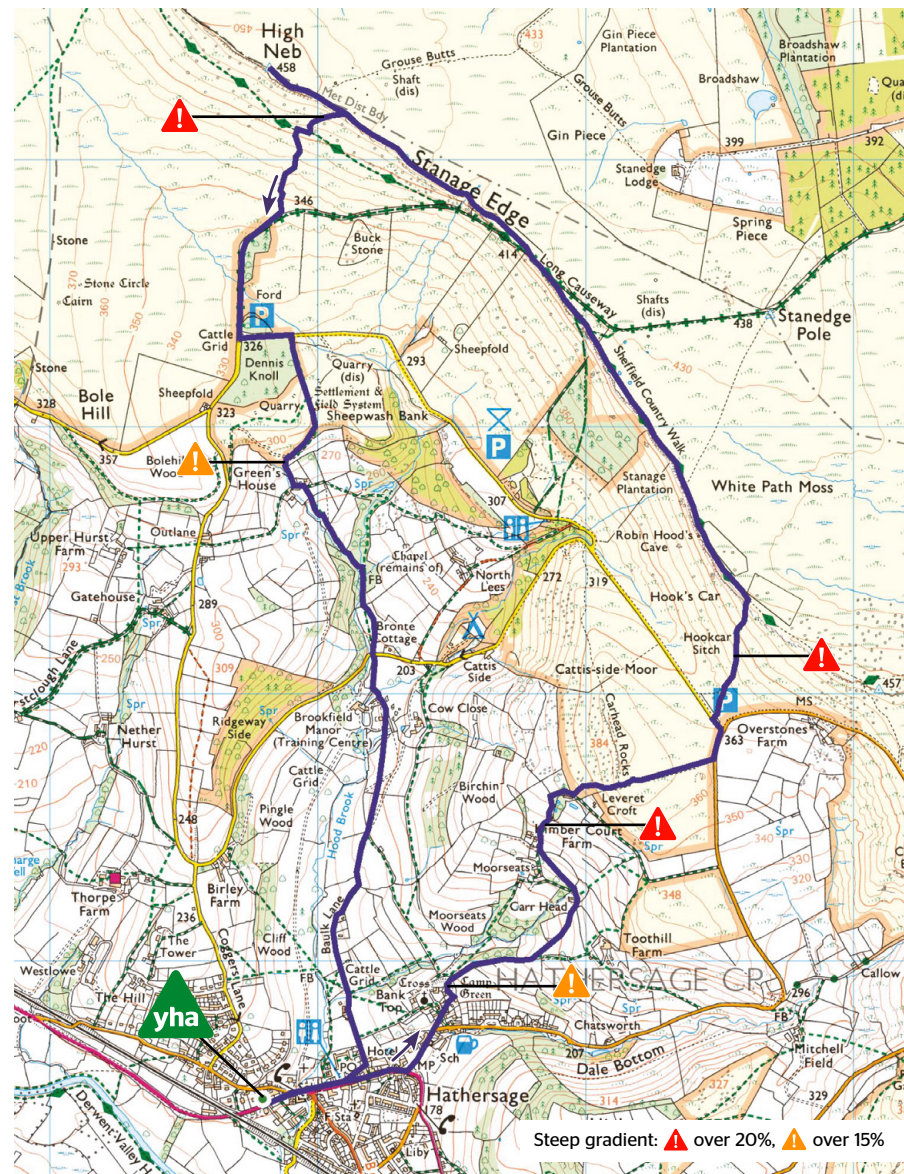
Points of interest

There are sweeping views of the district from Stanage Edge. The route passes several charming stone built farmsteads, typical of this part of Derbyshire. The lowland parts of the route go through several meadows where wild orchids grow.

Facilities

Toilets, shops, pubs, food and drink available in Hathersage.

Scan or click to view this route on the OS Maps App – also a route profile and GPX



This route has been created by YHA to provide inspiration and to aid planning and preparation of your walk. It doesn't replace the need for an OS Map or the OS Maps App to navigate your walk safely. Digital maps are a guide and do not always reflect the conditions on the ground, ensure you are aware of your immediate surroundings.

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Route: Lets Go Peak District & Ludwik Michalek



Thank you for choosing to walk from our hostel.
We hope you have a great time.

Walking in the national landscapes of England and Wales is part of YHA's heritage. With hostels on National Trails, in National Parks and Areas of Outstanding Natural Beauty, YHA plays a unique role in the nation's walking community.

To make it easy for everyone to enjoy walking from YHA hostels, we have curated three walks – an easy, moderate, and more challenging option. They have all been graded – the higher the grade, the more challenging the route.

Before you go:

- Check the local weather forecast (metoffice.gov.uk).
- Check the tide times for coastal routes (tidetimes.org.uk).
- Get the right clothing, footwear and kit for the route and weather.
- Ensure you have enough time to complete the route before dark.
- Download the OS Locate and what3words apps to your phone.
- Contact 999 by SMS text (must pre register by texting 'register' to 999) (relayuk.bt.com/emergencysms).
- Plan your walk by completing the YHA route notification card it helps Emergency Services if you get into difficulties or fail to return from your walk when anticipated (yha.org.uk/route-card).
- Ensure your entire group have the fitness and skills to complete the route.
- For further information on how to stay safe visit adventuresmart.uk

For more walks or information on route grading and timings go to yha.org.uk/walks

If you encounter problems with this route contact walking@yha.org.uk



Scan or click to shop
for OS maps online
osmaps.com/yha

Share your walks



What to wear

- Base layer and mid layer.
- Walking trousers.
- Warm jacket(s).
- Take extra layer(s).
- Hat, gloves and neck gaiter.
- Sun hat, sun cream and sunglasses.
- Waterproof jacket and trousers.
- Cushioning walking socks.
- Walking shoes or boots.

Kit

- Map, compass and GPS device or OS Map app on your phone.
- Water, lunch and high energy snacks.
- Charged mobile phone and portable charger.
- First aid kit.
- Head torch, spare batteries.
- Watch.
- Whistle and survival bag.
- Rucksack, with waterproof cover or a dry bag or plastic bag inside.
- Medicines or toiletries you would usually use.

You might also want to take

- Spare socks, hat, gloves.
- Balaclava.
- Leg gaiters.
- Waterproof baseball cap (handy if you wear glasses).
- Walking poles.

- Bivi bag or group shelter.
- Spare food and hot drink.
- Duct tape (handy for fixing things).
- Penknife or multitool.
- Tissues and hand sanitiser.
- Plastic bags to take away your rubbish or dog poo.

In case of emergency

- Call 999 (or text 999 if pre-registered) and ask for the Police.
- Use OS Locate or what3words to provide a detailed description of your location.
- If you need to attract attention shout or give six blasts on a whistle at regular intervals. In low light flash your torch six times at regular intervals.
- If you can send someone for help, they need to know your location (grid reference), number of people in the group and the nature of the emergency.
- Help could be some time coming so whilst waiting make the casualty comfortable.
- Keep the casualty warm and dry using spare clothing. Use coats or rucksacks to insulate them from the ground.
- Remember the rest of the group could be getting cold whilst waiting. Use an emergency shelter or find a sheltered location.