

Lakeside walk

Distance: 8.1 miles (13.1km)

Ascent: 153m (502ft)

Time: Allow 3h 30m to 5h 45m

36 Moderate

Map: OS Explorer 1:25k (OLO4) English Lakes — North-western area Start/Finish: OS Locate NY 142 140 what3words ///voltages.pirates.user

A stunning walk around the lake, a perfect low level route or a great alternative if the weather is poor. From the hostel turn left onto the track and turn left to the field centre. Pass the field centre and through a gate into a field. Continue ahead to cross a footbridge into another field. Head to the gate into the Forest and go over the stile. Turn right and, following the Coast to Coast signs, turn right through the gate next to the cattle grid and onto a track. Immediately turn left and through the gate next to the blue sign indicating the Round the Lake Trail. Cross the grass to the south side of the lake and follow the lakeside path. Scramble over Anglers' Crag and continue around the lake. At Bowness leave the water's edge to ascend to the viewpoint near the Bowness Knott car park. Head back down to the lake and follow the track to the hostel.

Hazards

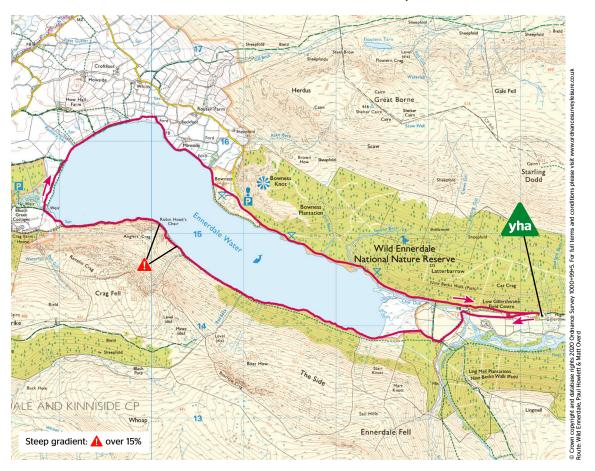
This is a low level route with uneven paths which may be wet. An exposed scramble over Anglers' Crag with a steep drop to the lake. In winter conditions the route will become slippery and dangerous in places, especially when covered in snow and ice — winter clothing and footwear will be required. Do not do this route if the lake or river is flooded. Watch out for mountain bikers on main track. Limited mobile coverage throughout the route.

Accessibility

There are stiles on the route and gates and paths less than one metre wide. The terrain is a mixture of road, rough and rocky tracks and grass paths — may be muddy in places. Navigation is reasonably straightforward, especially around the lake. Whilst this is a low level route it will require some fitness and the ability to walk on uneven ground and undertake a small scramble.

This route has been created by YHA to provide inspiration and to aid planning and preparation of your walk. It doesn't replace the need for an OS Map or the OS Maps App to navigate your walk safely. Digital maps are a guide and do not always reflect the conditions on the ground, ensure you are aware of your immediate surroundings.

Scan or click to view this route on the OS Maps App — also a route profile and GPX



Points of interest

There are stunning views around the lake and some iconic fells looking back towards the hostel. The lake and surrounding area is home to a diverse range of flora, such as mosses and liverworts, and fauna including salmon, trout, arctic char, otter, red squirrels, cuckoo, deer and peregrine. Find out about the rewilding of Ennerdale at www.wildennerdale.co.uk

Facilities

There are no facilities on the route. Toilets and water available at YHA. Pub 1.5m (2.4km) off route from the west end of the lake at Ennerdale Bridge.



Thank you for choosing to walk from our hostel. We hope you have a great time.

Walking in the national landscapes of England and Wales is part of YHA's heritage. With hostels on National Trails, in National Parks and Areas of Outstanding Natural Beauty, YHA plays a unique role in the nation's walking community.

To make it easy for everyone to enjoy walking from YHA hostels, we have curated three walks — an easy, moderate, and more challenging option. They have all been graded — the higher the grade, the more challenging the route.

Before you go:

- Check the local weather forecast (mwis.org.uk).
- Check the tide times for coastal routes (tidetimes.org.uk).
- · Get the right clothing, footwear and kit for the route and weather.
- Ensure you have enough time to complete the route before dark.
- Download the OS Locate and what3words apps to your phone.
- Contact 999 by SMS text (must pre register by texting 'register' to 999) (relayuk.bt.com/emergencysms).
- Plan your walk by completing the YHA route notification card it helps
 Emergency Services if you get into difficulties or fail to return from your walk when anticipated (yha.org.uk/route-card).
- Ensure your entire group have the fitness and skills to complete the route.
- For further information on how to stay safe visit adventuresmart.uk

For more walks or information on route grading and timings go to yha.org.uk/walks

If you encounter problems with this route contact walking@yha.org.uk



Scan or click to shop for OS maps online osmaps.com/yha



What to wear

- · Base layer and mid layer.
- Walking trousers.
- Warm jacket(s).
- Take extra layer(s).
- Hat, gloves and neck gaiter.
- · Sun hat, sun cream and sunglasses.
- Waterproof jacket and trousers.
- · Cushioning walking socks.
- Walking shoes or boots.

Kit

- Map, compass and GPS device or OS Map app on your phone.
- · Water, lunch and high energy snacks.
- Charged mobile phone and portable charger.
- First aid kit.
- Head torch, spare batteries.
- Watch.
- Whistle and survival bag.
- Rucksack, with waterproof cover or a dry bag or plastic bag inside.
- Medicines or toiletries you would usually use.

You might also want to take

- Spare socks, hat, gloves.
- Balaclava.
- Leg gaiters.
- Waterproof baseball cap (handy if you wear glasses).
- · Walking poles.

- Bivi bag or group shelter.
- Spare food and hot drink.
- Duct tape (handy for fixing things).
- Penknife or multitool.
- · Tissues and hand sanitiser.
- Plastic bags to take away your rubbish or dog poo.

In case of emergency

- Call 999 (or text 999 if pre-registered) and ask for the Police.
- Use OS Locate or what3words to provide a detailed description of your location.
- If you need to attract attention shout or give six blasts on a whistle at regular intervals. In low light flash your torch six times at regular intervals.
- If you can send someone for help, they need to know your location (grid reference), number of people in the group and the nature of the emergency.
- Help could be some time coming so whilst waiting make the casualty comfortable.
- Keep the casualty warm and dry using spare clothing. Use coats or rucksacks to insulate them from the ground.
- Remember the rest of the group could be getting cold whilst waiting.
 Use an emergency shelter or find a sheltered location.